



## Art and Design - Aims and Objectives

### Aims

Our aim as a school is to ensure that all pupils:

- Produce creative work, exploring their ideas and recording their experiences
- Become proficient in drawing, painting, sculpture and other art, craft and design techniques
- Evaluate and analyse creative works using the language of art, craft and design
- Know about great artists, craft makers and designers, and understand the historical and cultural development of their art forms

### Objectives

- To use drawing, painting, printing, textiles and sculpture to express ideas, experiences and observations
- To gain knowledge about the key principles of art and design; colour, contrast, composition, proportion and perspective
- To engage, inspire and challenge all pupils regardless of ability through differentiation, adaptation or adult support; ensuring equal access to learning in art and design
- To develop confidence, enjoyment, imagination and the skills needed to work with a variety of materials
- To give opportunities to evaluate and review their own and others work using specialist art vocabulary
- To develop an understanding of the work of artists, craftspeople and designers from a range of times and cultures, applying knowledge to their own work
- To give opportunities to work independently and collaboratively
- To participate in coordinated whole-school project work which will ensure that art is given high status in the curriculum

### Health and Safety

Staff will supervise the use of tools and ensure that equipment is used safely. Children will be taught how to care for and handle equipment correctly and with respect. All children are required to wear suitable protective clothing when involved in art and design activities which should be an art apron (old shirt etc.) provided from school or home. Staff will ensure that waste materials are cleaned and cleared using appropriate methods, especially when using clay, glue or dyes. Specialist materials will be stored securely.

### Implementation and Organisation

Art and Design is taught as a Companion Project to a Main Driver Project of our curriculum. There is a clear progression of skills throughout the school and planning builds on prior learning.

Teachers will teach skills and build on knowledge using the 'Research, Create, Evaluate' criteria, progressing their skills and technological understanding throughout the year groups.