	TERM 1			TERM 2			TERM 3		
		Memorable experience	Childhood past and present		Memorable experience	Royal role play		Memorable experience	Our school's history
Driver Project	Childhood	Innovate Challenge	Childhood knowledge organisers	Bright Lights, Big City	Innovate Challenge	Marley's trip to London	School Days	Innovate Challenge	Planning an assembly
		Geography	Settlements; Changes over time		Geography	Countries and capital cities of the UK; Physical features of the UK; Settlements; Human features; Weather and seasons; Landmarks; Aerial images; Locational language; Maps; Compass directions; Geographical similarities		Geography	Fieldwork; Human and physical features; Maps; Local environment; Changes over time
		A&D	Covered in Companion Projects below		A&D	Drawing		A&D	Covered in Companion Projects below
		Computing	Covered in Companion Projects below		Computing	Searching the web; Algorithms; Logical reasoning; Programming; Common uses of information technology		Computing	Covered in Companion Projects below
		D&T			D&T	Covered in Companion Projects below		D&T	Covered in Companion Projects below
		History	Historical vocabulary; Historical artefacts; Timelines; Everyday life and childhood in 1950s; Significant events – Queen's coronation; Enquiry		History	Monarchy; Significant event – Great Fire of London		History	Historical vocabulary; Historical artefacts; Timelines; Present day schools; Our school; Victorian era; Victorian schools; Significant people – Samuel Wilderspin
		Music	Covered in Companion Projects below		Music	Covered in Companion Projects below		Music	Covered in Companion Projects below
		Science	Covered in Companion Projects below		Science	Covered in Companion Projects below		Science	Covered in Companion Projects below
English	English – lesson content is derived using resources from The Write Stuff, Literacy Shed and Talk 4 Writing								
	NON-FICTION REPORT – Toys of the Past CHARACTER DESCRIPTION  LABELS, CAPTIONS		DIARY, NEWSPAPER/CHRONOLOGICAL REPORT – The Great Fire of London		POETRY – When I am by myself NARRATIVE (CHARACTER/SETTING)		NON-FICTION PERSUASIVE LEAFLET – Ice Planet Adventure Park		

Maths	White Rose Maths WRM - Autumn  Block 1: Number – Numbers to 10; Block 2: Number – Addition and subtraction; Block 3: Geometry – Shape, Patterns and symmetry; Block 4: Number – Numbers to 20		White Rose Maths WRM - Spring  Block 1: Number – Addition and subtraction; Block 2: Number – Numbers beyond 20; Block 3: Measurement - Length and height, Problems (measurement); Block 4: Measurement – Weight and mass, Problems (measurement), Volume and capacity		Block 1: Number – Time tables, Multiplicat Division; Block 2: Number – Fractions; Bloc Geometry – Position, direction and coordi Block 4: Number – Numbers beyond 20; Bl Measurement – Money; Block 6: Measure Time		ck 2: Number – Fractions; Block 3: Position, direction and coordinates; Liber – Numbers beyond 20; Block 5:
Science	Everyday Materials	Human Senses	Seasonal Changes		Plant Parts		Animal Parts
	Objects made from materials; Identify a range of everyday materials and sources; Investigate properties of materials; Recognise that properties define use	Name body parts; Recognise common structures between human and other animals; Sense and associated body parts; Role of senses; Keeping safe	Seasons; Seasonal changes in deciduous and evergreen trees; Seasonal changes in animals; Weather; Seasonal weather; Day length; Investigating the Sun; Measuring wind; Measuring temperature; Measuring precipitation; Weather forecasting; Working scientifically – Observing changes over time, Identifying and classifying, Pattern seeking, Comparative test, Research		changes; Plant parts; Seeds and bulbs; Investigating leaves; Importance of plants; Working scientifically – Identifying and classifying, Observing changes over time, Pattern seeking, Research, Comparative test  - amphibi invertebra Carrill an Carnivore omnivore: scientifica classifying		Animals' body parts; Animal groups – amphibians, birds, fish, invertebrates, mammals, reptiles; Carroll and Venn diagrams; Pets; Carnivores, herbivores and omnivores; Earthworms; Working scientifically – Identifying and classifying, Comparative test, Pattern seeking, Research
A&D	Mix it Up!	Funny Faces and Fabulous Features	Rain and Sunrays		Street View		
	Colour theory; colour wheel; Primary and secondary colours	Portraiture; Collage  Includes DT objectives: Stitching to join materials; embellishing	Motifs; Line and shape; Texture; Collagraphy		3-D murals; Buildings; Significant people – James Rizzi		
Computing	Barefoot  **** Computing - lesson content is derived from Barefoot Computing (Y1 content includes; Staying safe online; Algorithms; Programming and debugging; Using data)						
D&T	Naming everyday materials; Properties and uses of materials  Shade and Shelter		Taxi!	Mechanisms – wheels axles and chassis  Taxi!		Sources of food; K rules; Making a scl	itchen tools; Reading recipes; Hygiene hool meal

Geography	Our Wonderful World	compass points; Oceans; Countries	man features; Picture maps; Cardinal Equator and hemispheres; Continents; s and capital cites of the UK; Protecting al environments; Fieldwork	Geography covi	ered in driver project	Geography covered in driver project			
History		History covered	in driver project	History covere	ed in driver project	History covered in driver project			
Music	Music – lesson content is derived from Charanga (Kent Interactive Music)								
	Introducing Beat		Adding Rhythm and Pitch	Introducing Tempo and Dynamics	Combining Pulse, Rhythm and Pitch	Having Fun with Improvisation	Explore Sound and Create a Story		
PE	PE – lesson content derived from Greenacres Resources (Y2 content includes; Tri Golf, Tennis, Tag Rugby, Rounders, Infant Agility, Kwik Cricket, Football, Gymnastics, Dance)								
PSHE	PSHE – lesson content derived from Jigsaw								
	Jigsaw Piece 1		Jigsaw Piece 2	Jigsaw Piece 3	Jigsaw Piece 4	Jigsaw Piece 5	Jigsaw Piece 6		
	– Being Me		<ul> <li>Celebrating Difference</li> </ul>	-Dreams and Goals	-Healthy Me	-Relationships	-Changing Me		
RE	RE – lesson content derived from Kent SACRE Curriculum								
	Unit 1.7 What does to a faith communit	•	Unit 1.6 How and why do we celebrate special and sacred times? (CHRISTMAS)	Unit 1.1 Who is Christian and what do they believe in?		Unit 1.5 What makes some places sacred?			