

# Year 1 Maths Curriculum

#### **Number : Place Value**

Count to ten, forwards and backwards, beginning with 0 or 1, or from any given number.

Count, read and write numbers to 10 in numerals and words.

Given a number, identify one more o one less.

Identify and represent numbers using objects and pictorial representation including the number line, and use the language of: equal to, more than, less than (fewer), most, least.

## **Number: Addition and Subtraction**

Represent and use number bonds and related subtraction facts within 10.

Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.

Add and subtract one digit numbers to 10, including zero.

#### Autumn

Solve one step problems that involve addition and subtraction, using concrete objects and pictorial representations and missing number problems.

#### **Geometry: Shape**

Recognise and name common 2-D shapes, including: (for example, rectangles (including squares), circles and triangles)
Recognise and name common 3-D shapes, including: (for example, cuboids (including cubes), pyramids and spheres)

## Number : Place Value

Count to twenty, forwards and backwards, beginning with 0 or 1, from any given number.

Count, read and write numbers to 20 in numerals and words.

Given a number, identify one more o one less.

Identify and represent numbers using objects and pictorial representations including the number line, and use the language of: equal to, more than, less than (fewer), most, least.

#### **Number: Addition and Subtraction**

Represent and use number bonds and related subtraction facts within 20.

Read, write and interpret mathematical statements involving addition (+), subtraction (-) and equals (=) signs.

Add and subtract one-digit and two-digit numbers to 20, including zero.

Solve one step problems that involve addition and subtraction, using concrete objects and pictorial representations, and missing number problems such as  $7 = \square -9$ 

## Spring

#### **Place Value**

Count to 50 forwards and backwards, beginning with 0 or 1, or from any number.

Count, read and write numbers to 50 in numerals.

Given a number, identify one more or one less.

Identify and represent numbers using objects and pictorials representation including the number line, and use the language of: equal to, more than, less than (fewer), most, least.

Count in multiples to twos, fives and tens.

### **Measurement: Length and Height**

Measure and begin to record lengths and heights.

Compare, describe and solve practical problems for : lengths and heights (for example, long/short, loner/shorter, tall/short, double/half)

### **Measurement: Weight and Volume**

Measure and begin to record mass/weight, capacity and volume.

Compare, describe and solve practical problems for mass/weight: (for example, heavy/light, heavier than/lighter than); capacity and volume (for example full/empty, more than/less than, half, half full, quarter)

## **Number: Multiplication and Division**

Count in multiples to twos, fives and tens.

Solve one-step problems involving multiplication and division, by calculating the answer using concrete objects, pictorial representations and arrays with the support of the teacher.

#### **Number : Fractions**

Recognise, find and name a half as one of two equal parts of an object, shape or quantity.

Recognise, find and name a quarter as one of four equal parts of an object, shape or quantity.

Compare, describe and solve practical problems for lengths and heights (for example, long/short, longer/shorter, tall/short, double/half)

Compare, describe and solve practical problems for: mass/weight (for example, heavy/light, heavier than/lighter than); capacity and volume (for example, full/empty, more than, less than half, half full, quarter)

### **Geometry: Position and Direction**

Describe position direction and movement, including whole, half, quarter and three quarter turns.

## Summer

## Number : Place Value

Count to and across 100, forwards and backwards, beginning with 0 or 1, or from any given number.

Count, read and write numbers to 100 in numerals.

Given a number, identify one more and one less.

Identify and represent numbers using objects and pictorial representations including the number line, and use of the language of: equal to, more than, less than, most, least

# **Measurement: Money**

Recognise and know the value of different denominations of coins and notes.

# **Measurement: Time**

Sequence event in chronological order using language (for example, before and after, next, first, today, yesterday, tomorrow, morning, afternoon, and evening)

Recognise and use language relating to dates, including days of the week, weeks, months and years.

Tell the time to the hour and half past the hour and draw the hands on a clock face to show these times.

Compare, describe and solve practical problems for time (for example, quicker, slower, earlier, later)

Measure and begin to record time (hours, minutes, seconds)